Module IV. Soft Skills Library

Developing Creativity Course

Topic 1. Creative Thinking

Activity T1.L1.2. Six Thinking Hats



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Six thinking hats

The six hats tool helps groups to think more effectively and cohesively for solving challenges.

Each hat has a different way of observing reality.



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- <u>Duration</u>: 2 hours
- <u>Difficulty</u> (high medium low): medium
- Individual / Team: Teams 5-10
- <u>Classroom / House</u>: Classroom



• <u>Methodology</u>: ideation process with paper and markers or post-

Six thinking hats

Each hat has a different colour and represents a particular type of thought process as explained below. Each participant will use this creative problem-solving process to address an issue important to the group.

The participants put on their blue hats:

The blue hat allows them to organize their thinking and define the problem to be discussed. It sets the stage for the discussion.

The participants change to red hats: This is their chance to talk about their feelings about the problem.

Do one or two rounds, or more if needed.



Six thinking hats

Now the participants wear white hats, which represent facts. Ask them to share any facts they know about the situation.

The participants put on their green hats. This represents creative thinking. Participants can contribute any idea as a solution. They shall not worry whether or not the idea is practical or possible - anything goes during a brainstorming.

Finally, the students put on their blue hats again.

Now all participants can try to answer the following questions: What was achieved? What possible solutions were discovered? What are the next steps? After the activity, they can all discuss what follows: Was this way of thinking a good way to come up with new ideas and solutions? Why or why not? How might you brainstorm on your own? How is it different from brainstorming with a group?





See the activity factsheet for more information

INSTRUCTIONS:

- **STEP 1 Presentation of the challenge and schedule**
- STEP 2 Distribute the roles (hats) of each participant
- STEP 3 Individual reflexion 5'
- STEP 4 Brainstorming 30'
- STEP 5 Classification of the ideas and voting 10'
- STEP 6 Panel session and conclusions 45'

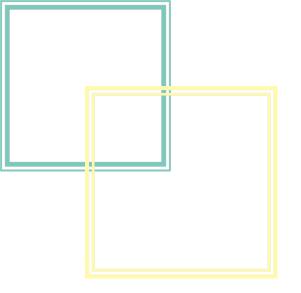


EXPECTED OUTCOMES:

• List of ideas classified by the 6 hats.









Creativity + Innovation & Technology



